

# GIT

THIS IS GIT. IT TRACKS COLLABORATIVE WORK ON PROJECTS THROUGH A BEAUTIFUL DISTRIBUTED GRAPH THEORY TREE MODEL.

COOL. HOW DO WE USE IT?

NO IDEA. JUST MEMORIZE THESE SHELL COMMANDS AND TYPE THEM TO SYNC UP. IF YOU GET ERRORS, SAVE YOUR WORK ELSEWHERE, DELETE THE PROJECT, AND DOWNLOAD A FRESH COPY.



# VCS -> CVCS -> DVCS

advantages/differences of git

- decentralized
- snapshots, not differences
- operations are local
  - entire history is local, working on trains/airplanes -> off the grid
- integrity through hashing
  - stores everything by hash not filename
- hard to loose data

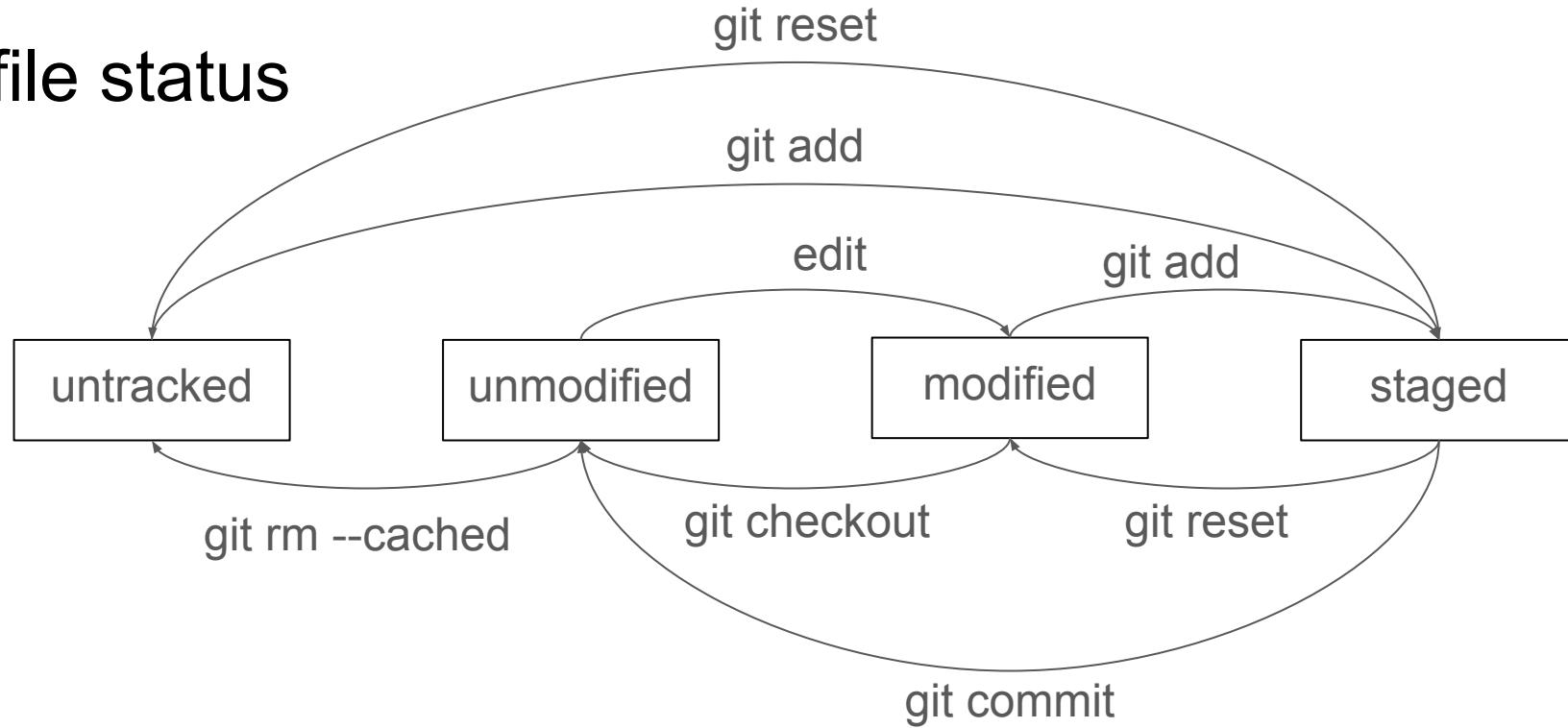
# configuration

git config (--global | --system) user.name “Flo Sattler”

- /etc/gitconfig | system wide
  - ~/.gitconfig | user wide
  - .git/config | project wide
- 
- user.name
  - user.email
  - core.editor vim
  - commit.template
  - core.excludesfile ~/.gitignore\_global
  - alias.fancyLog “!tig”

git config --list

# file status



`git diff`

| changed and not staged

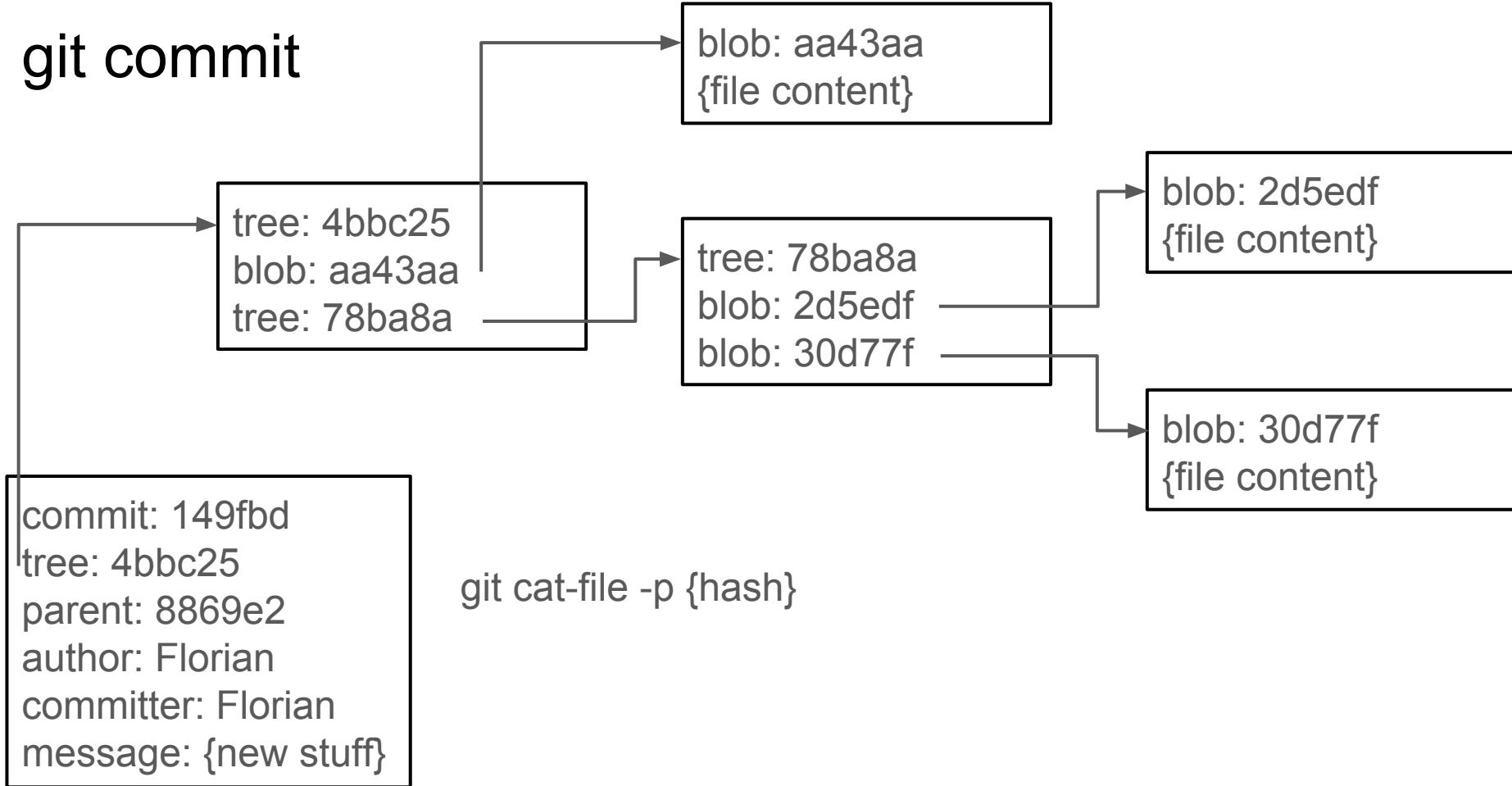
`git diff --staged`

| compares staged with last commit

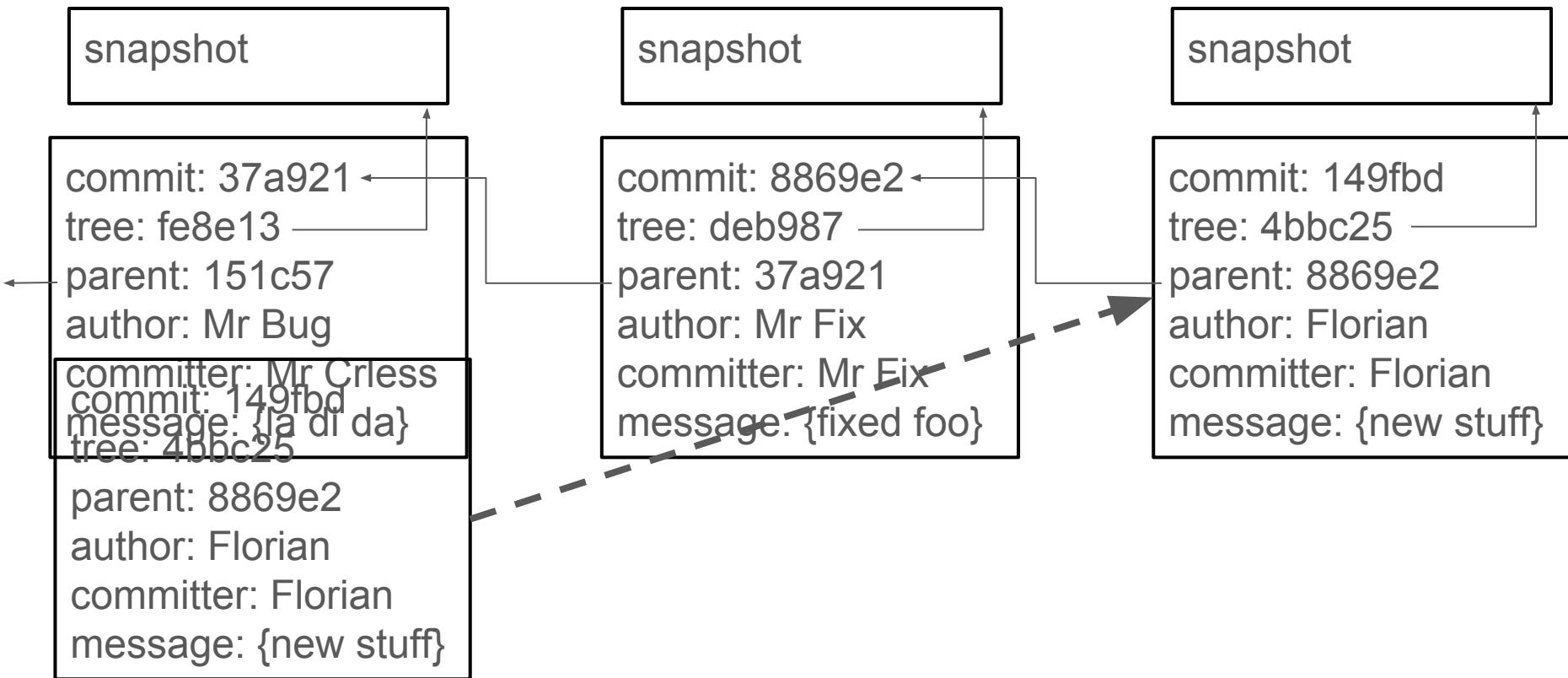
# basic commands

- git init
  - git status
  - git add
    - -p
  - git commit
    - -v
    - -m
    - -a
  - git rm <file>
    - --cached
  - git mv <file> <file>
  - git reset [--hard] HEAD
- | git clone <URL>
  - | start tracking/stage file
  - | patch mode, select specific hunks to add
  - | commit staged files
  - | show diff
  - | message
  - | stage all
  - | remove file from tracking
  - | keep file
  - | mv/rename file (mv,git rm, git add)
  - | reset HEAD to different state

# git commit



# The history



Commits on Apr 8, 2016



### [mips][microMIPS] Add CodeGen support for ADD, ADDIU\*, ADDU\* and DADD...

...

Zlatko Buljan committed 8 days ago

...\* instructions

Differential Revision: <http://reviews.llvm.org/D16454>

git-svn-id: <https://llvm.org/svn/llvm-project/llvm/trunk@265772> 91177308-0d34-0410-b5e6-96231b3b80d8



[bd8d19a](#)



### Use std::fill to simplify some code. NFC

...

Craig Topper committed 8 days ago

git-svn-id: <https://llvm.org/svn/llvm-project/llvm/trunk@265771> 91177308-0d34-0410-b5e6-96231b3b80d8



[b033fbe](#)



### [IFUNC] Fix ifunc-asm.ll test

...

Dmitry Polukhin committed 8 days ago

It seems that llc cannot be called used in assembler tests so test that checks asm for particular target needs to be moved to codegen.

git-svn-id: <https://llvm.org/svn/llvm-project/llvm/trunk@265770> 91177308-0d34-0410-b5e6-96231b3b80d8



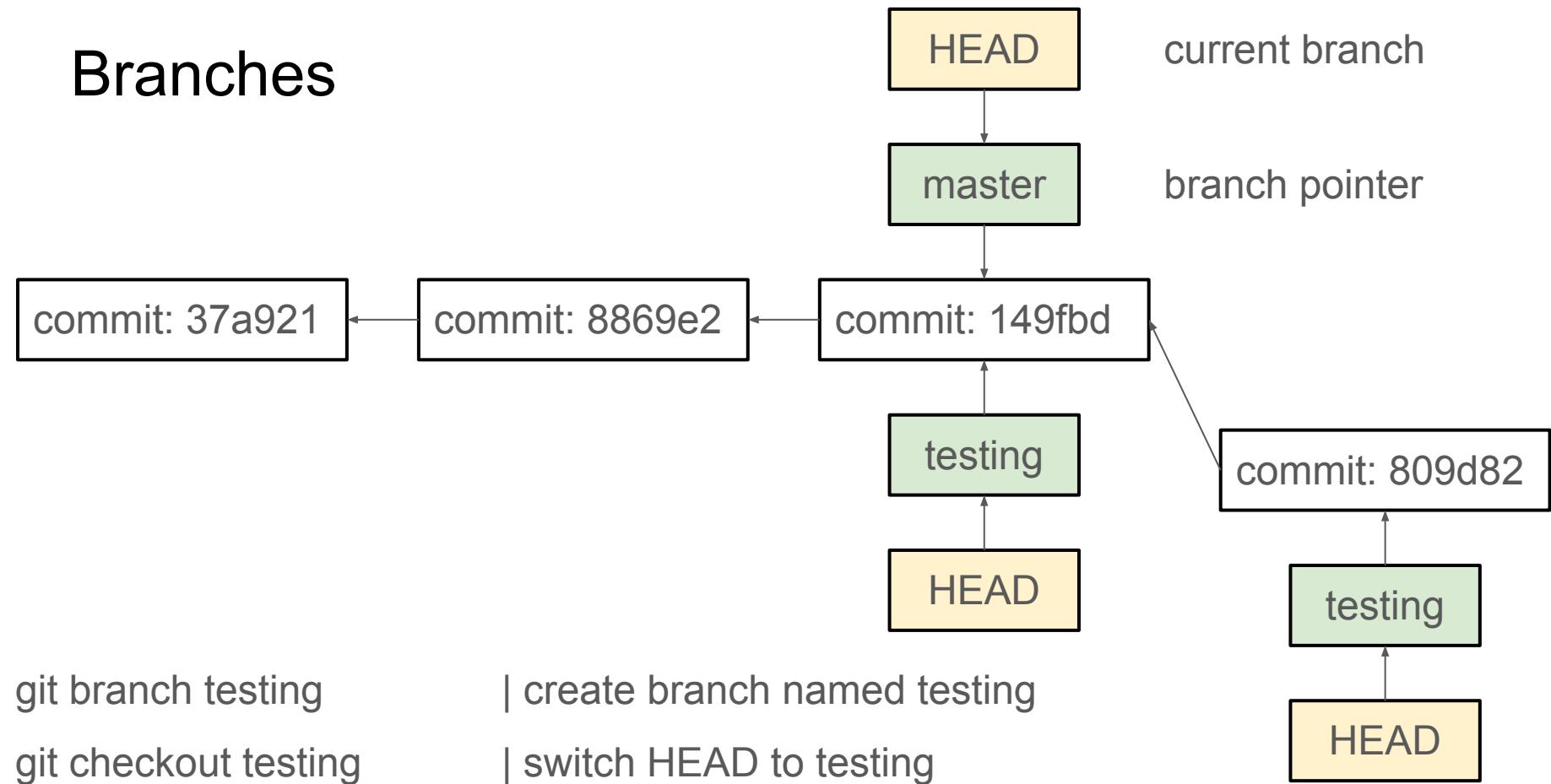
[b34a81f](#)



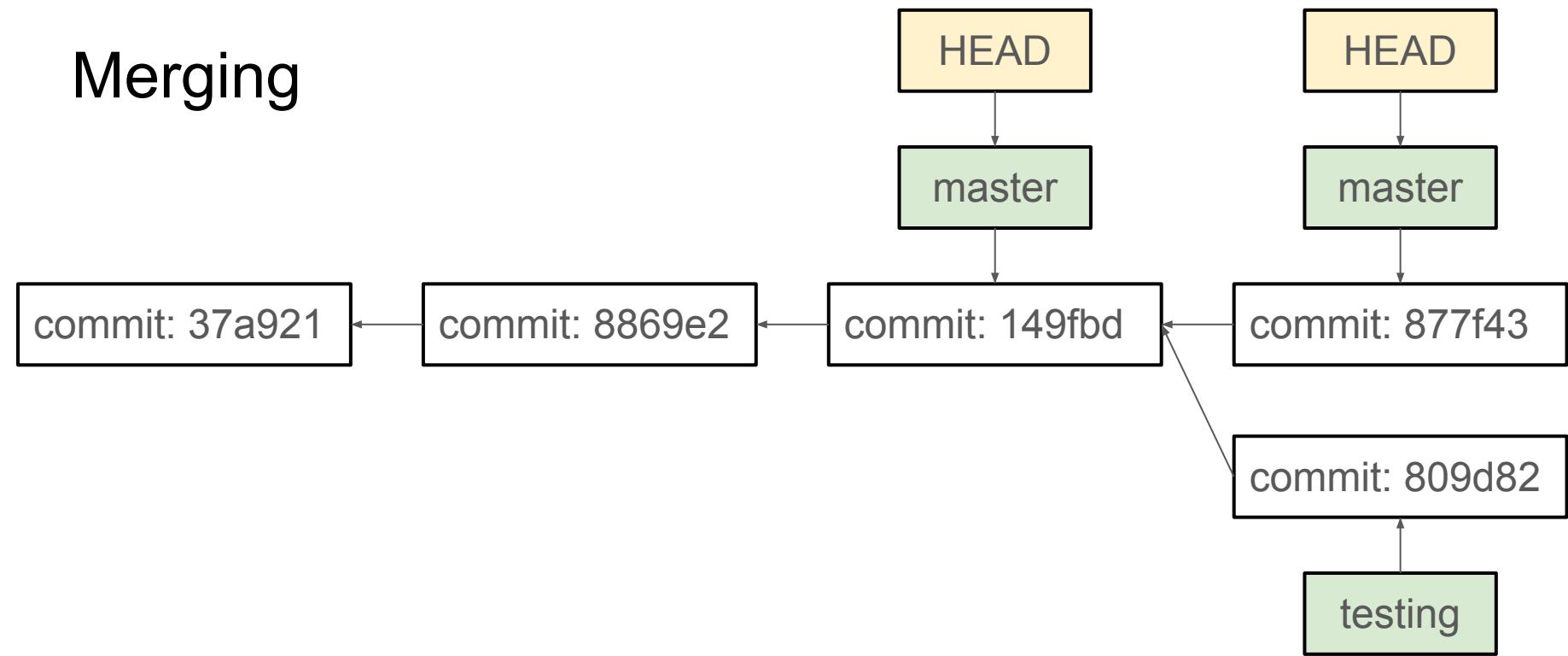
# The history (git log)

- -p | show diff
- -<n> | last n entries
- --stat | states, like insertions/deletions
- --pretty=
  - oneline
  - short
  - fuller
  - format:""
- --graph
- --since/until=3.weeks | time range
- -S<string> | shows commits that add/delete the string

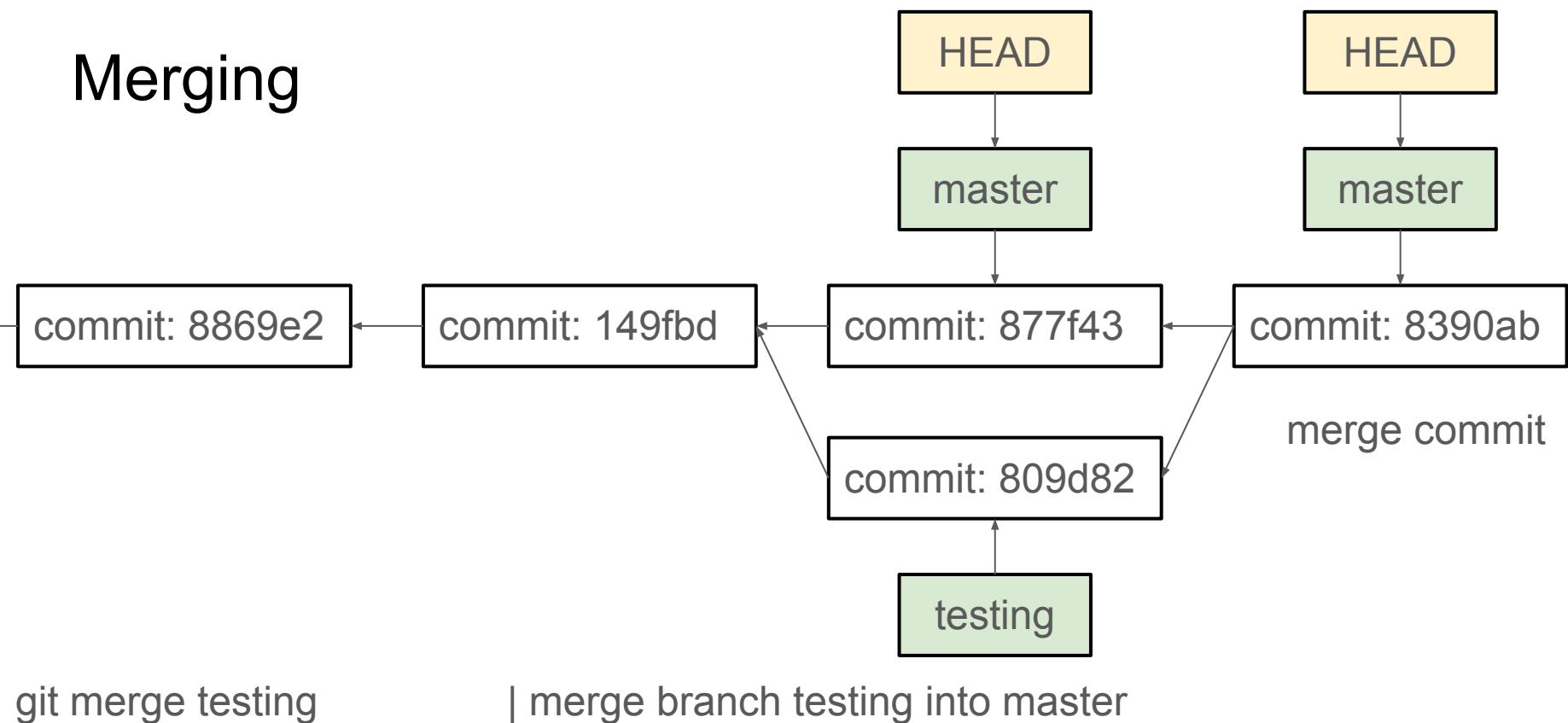
# Branches



# Merging



# Merging



# remote interaction

- git remote
  - -v | show URLs
  - add [r-name] [url] | add new remote
  - show [r-name] | shows infos of remote
  - rm [r-name] | remove remote
  - rename [r-old] [r-new] | local rename name of the remote
- git fetch [r-name]
- git pull
- git push [r-name] [branch]

origin ssh://gitblit/~vulder/foo.git (fetch)  
origin ssh://gitblit/~vulder/foo.git (push)

github git@github.com:vulder/foo.git (fetch)  
github git@github.com:vulder/foo.git (push)

# remote interaction

cloning/push/pull:

- https with logging
  - git config credential.helper 'cache [opts]'

```
git config credential.helper cache --timeout=300  
git credential-cache exit
```

```
github https://github.com/vulder/foo.git (fetch)  
github https://github.com/vulder/foo.git (push)
```

- ssh with key auth
  - add pub key to server
  - .ssh/config +priv key

```
github git@github.com:vulder/foo.git (fetch)  
github git@github.com:vulder/foo.git (push)
```

```
Host github.com  
IdentityFile ~/.ssh/id_rsa
```

# remote branches

## client

```
origin git@github.com:vulder/foo.git
```

branches: (git branch -a)

- master
- remotes/origin/HEAD -> origin/master
- remotes/origin/master
- remotes/origin/testing

```
git branch testing origin/testing
```

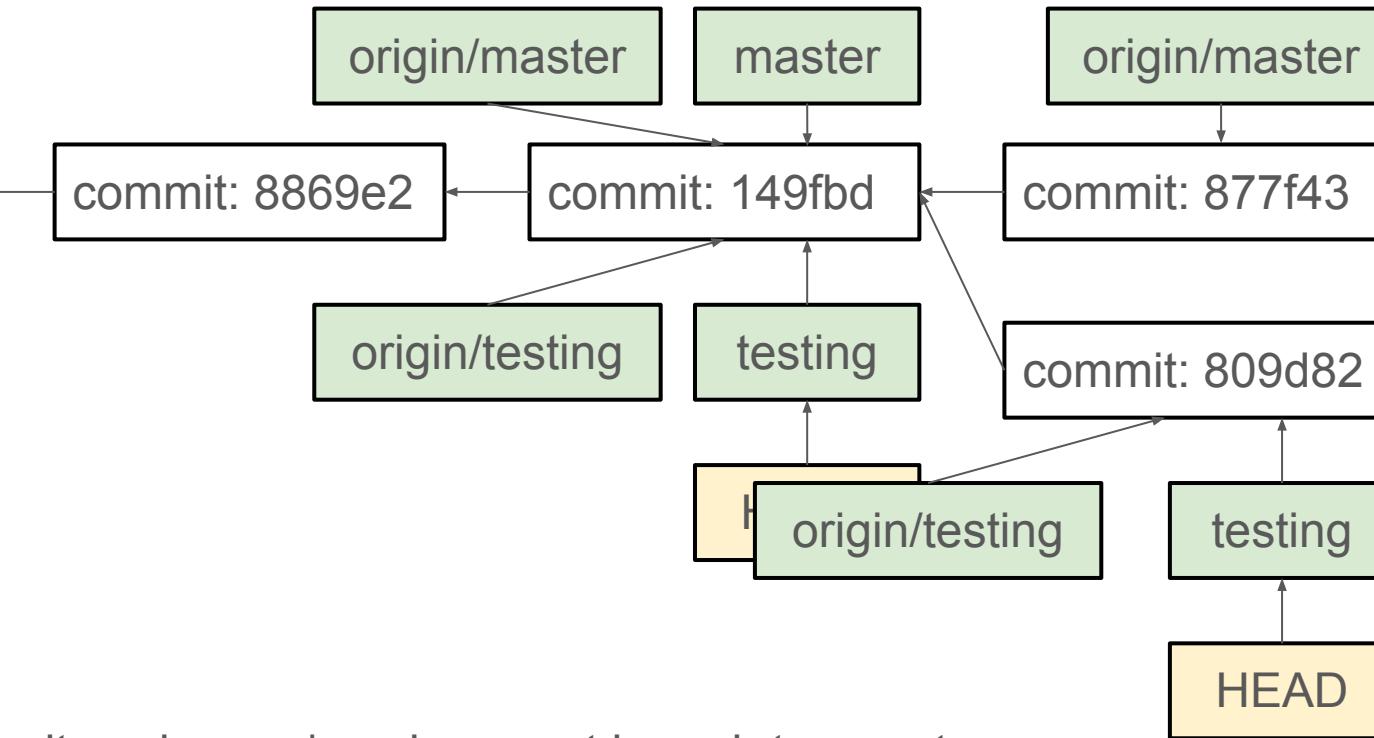
branches: (git branch -vv)

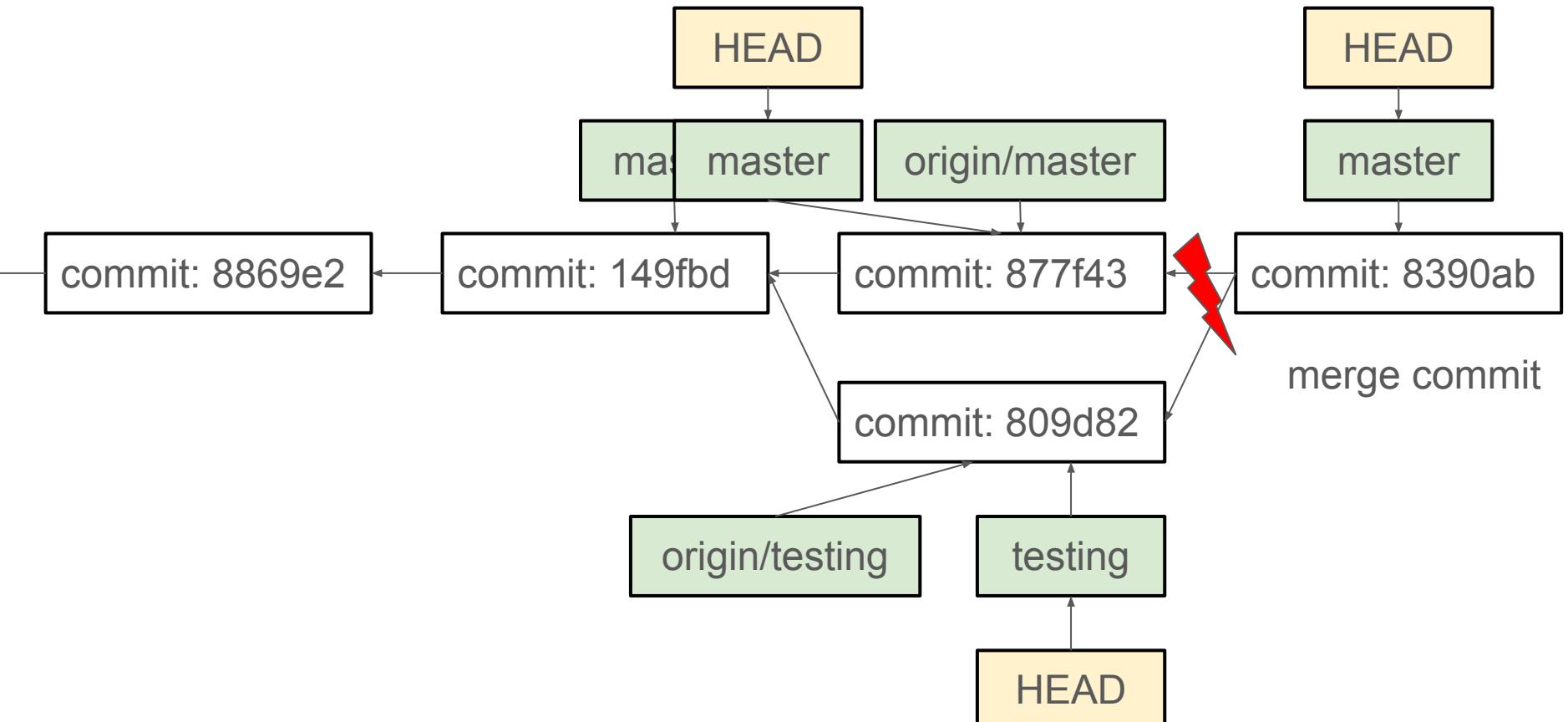
- master 149fdb [origin/master] {cmessage}
- testing 149fdb [origin/testing] {cmessage}

## github.com

branches:

- master
- testing





git pull  
git checkout master  
git merge testing

| get changes from origin  
| switch to brache master  
| merge testing into master

# MERGE CONFLICT?



# resolving conflicts (git merge testing)

## git mergetool -t diffuse

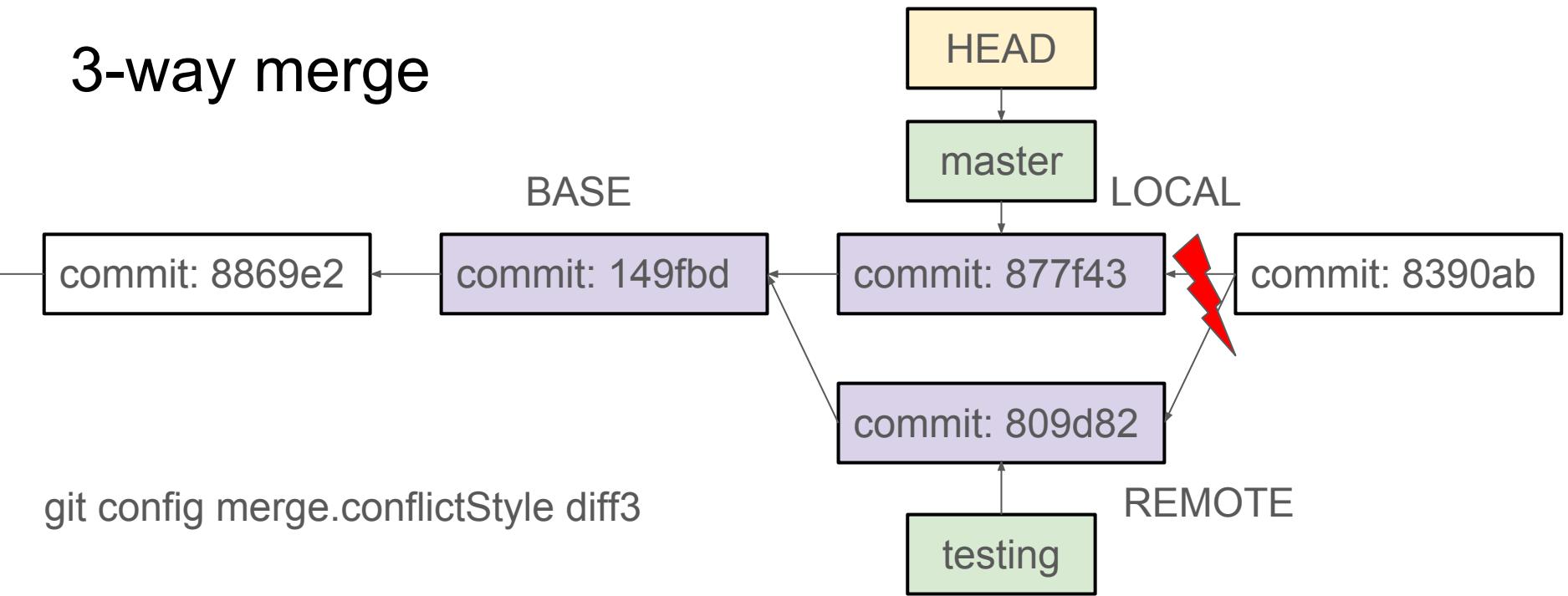
The screenshot shows a terminal window with three code editors open, each displaying a different version of a C file named `foo.c`. The editors are titled `./foo_LOCAL_11635.c`, `foo.c*`, and `./foo_REMOTE_11635.c`. The middle editor, `foo.c*`, contains the merged code with conflict markers. The left editor, `./foo_LOCAL_11635.c`, shows the local changes: `std::cout << "print some numbers" << a << std::endl;`. The right editor, `./foo_REMOTE_11635.c`, shows the remote changes: `std::cout << "awesome stuff" << std::endl;`. The terminal also displays the command `git commit` at the bottom.

```
foo.c foo_MASTER.c> foo_TEST.c
1 void functo(int a) {
2 <<<<< HEAD
3     std::cout << "print some numbers" << a << std::endl;
4 =====
5     std::cout << "awesome stuff" << std::endl;
6 >>>>> test
7 }

./foo_LOCAL_11635.c          foo.c*           ./foo_REMOTE_11635.c
1 void functo(int a) {
2     std::cout << "print some numbers" << a <<
3 }
1 void functo(int a) {
2     std::cout << "print some numbers" << a <<
3
4
5
6
7 }
1 void functo(int a) {
2     std::cout << "awesome stuff" << std::endl
3 }

master
git commit
foo_MASTER.c 33% 1: 1          foo_TEST.c 33% 1: 1
```

# 3-way merge



git config merge.conflictStyle diff3

```
./foo_LOCAL_12818.c
```

```
1 void functo(int a) {  
2     std::cout << "print some numbers" << a <<  
3 }
```

```
foo.c
```

```
1 void functo(int a) {  
2     <<<<< HEAD  
3     std::cout << "print some numbers" << a <<  
4 =====  
5     std::cout << "awesome stuff" << std::endl  
6 >>>>> test  
7 }
```

```
./foo_REMOTE_12818.c
```

```
1 void functo(int a) {  
2     std::cout << "awesome stuff" << std::endl  
3 }
```

```
./foo_BASE_12818.c
```

```
1 void functo(int a) {  
2     std::cout << "print some numbers" << a <<  
3 }
```

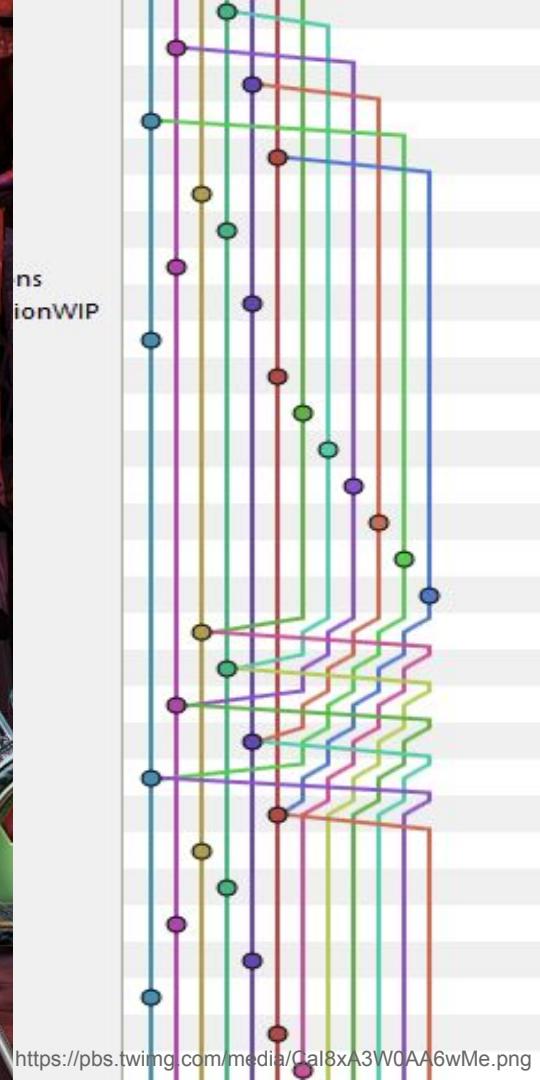
# git merge

- -no-commit | merge but not autocommit
- --ff-only | only merge if fast forward or HEAD up to date
- --no-ff | create merge commit
- -S | GPG sign
- --squash | merge, create working tree and update state, but don't commit

when git turns into guitar hero

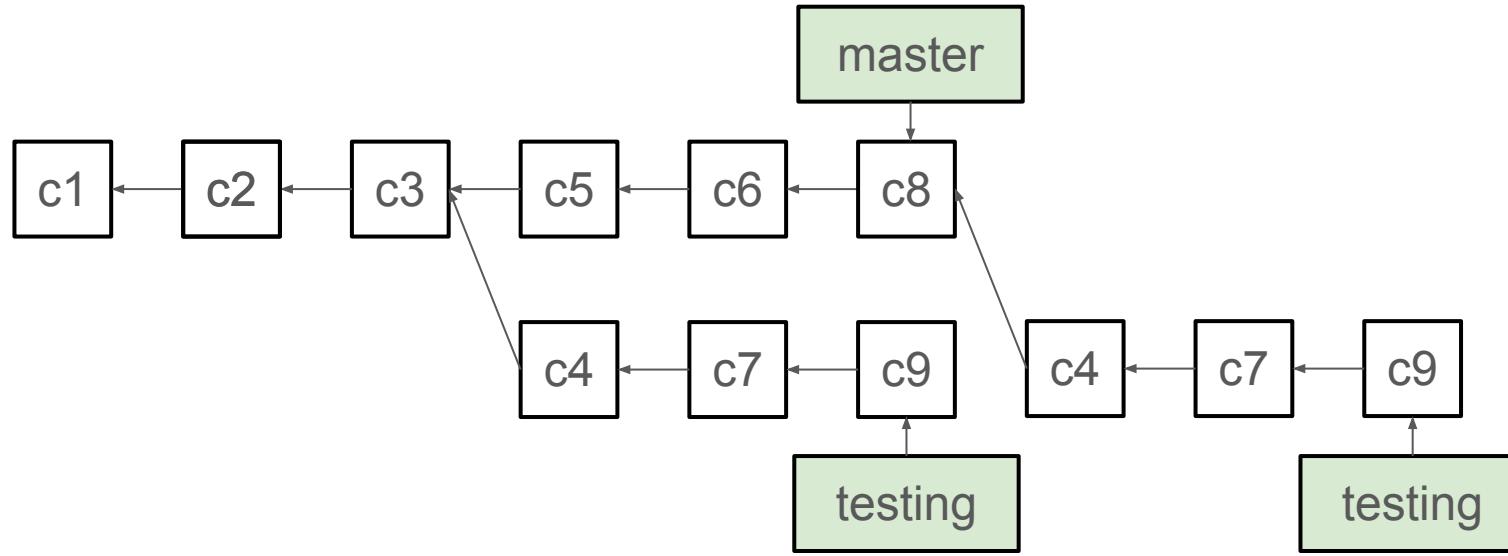


<https://i.kinja-img.com/gawker-media/image/upload/hylnczj1c4qqn5edap0e.jpg>



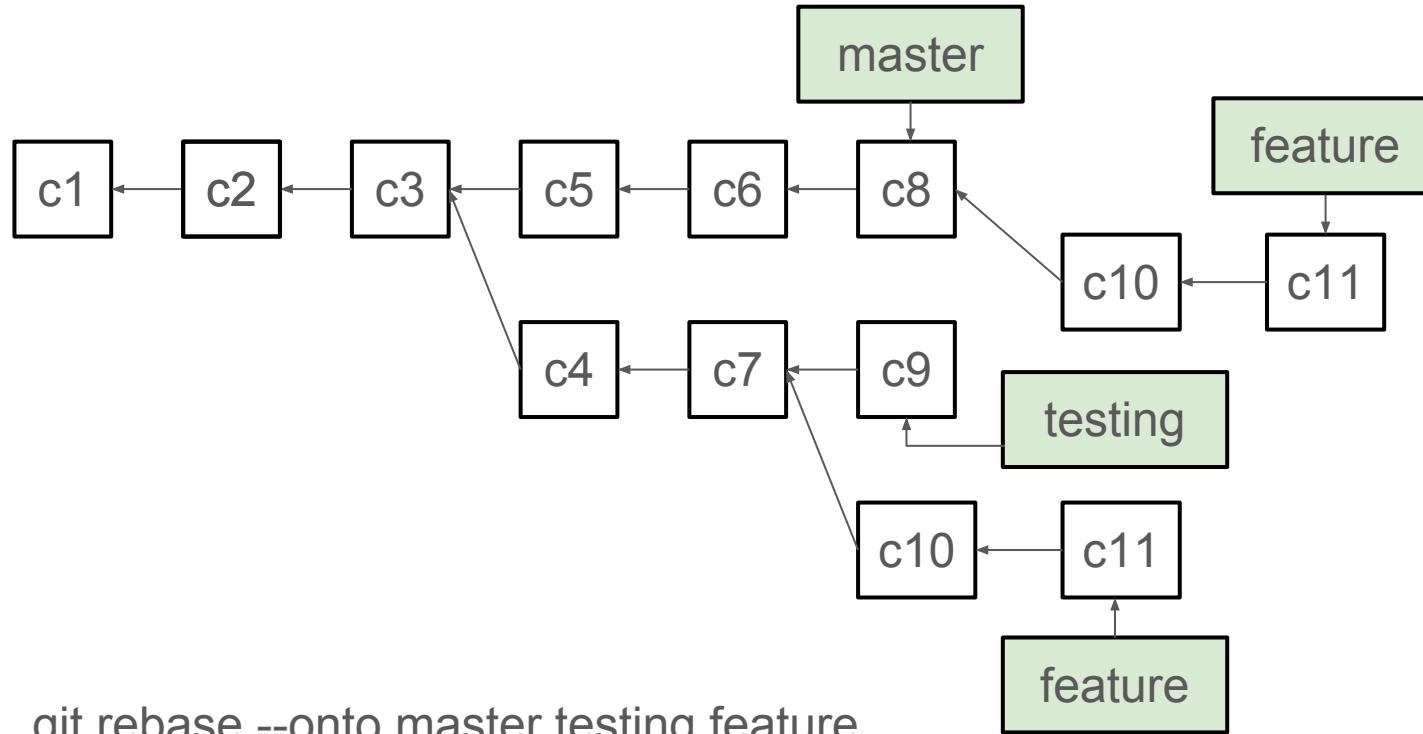
<https://pbs.twimg.com/media/Cal8xA3W0AA6wMe.png>

# rebase

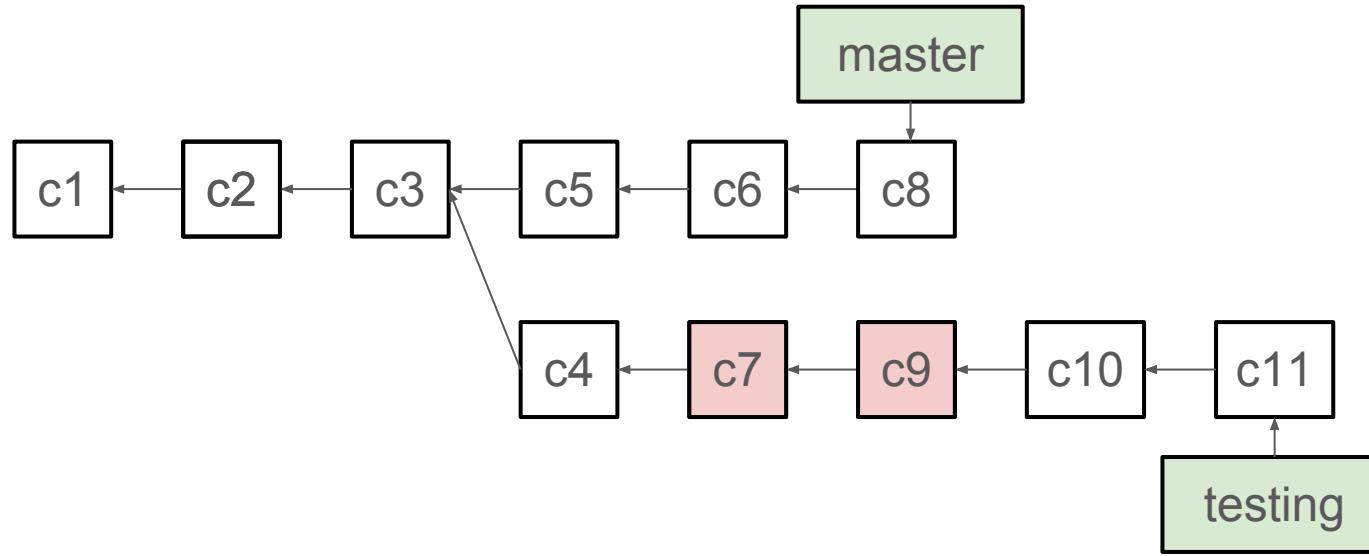


git rebase master

# rebase II



# rebase III



```
git rebase --onto testing~4 testing~2 testing
```

# specifying revisions

<rev>: sha1-hash

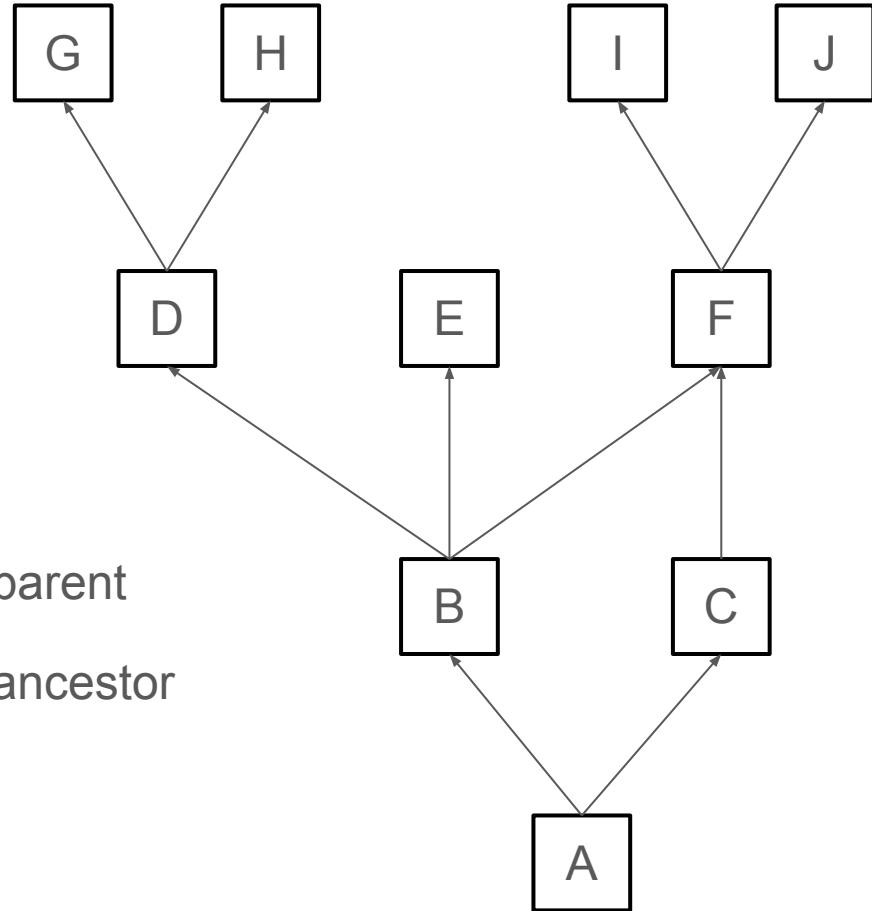
ec8723a2ff88bdabc8312c2250444fd5afc2e569

<refname>:

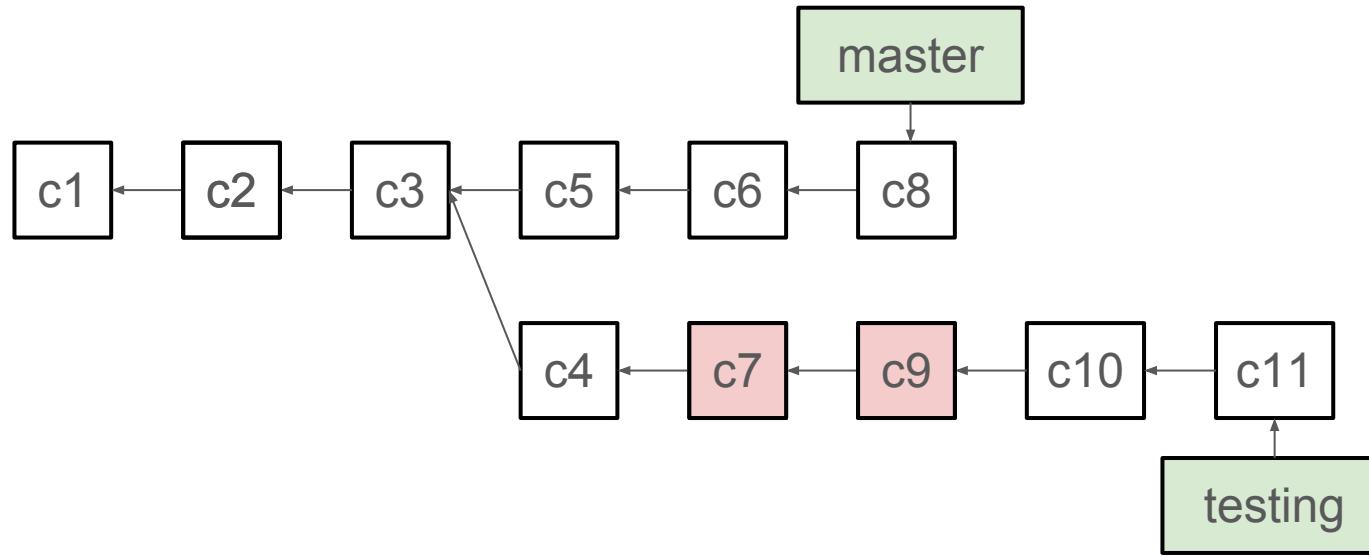
master, heads/master

A	A^0		
B	A^	A^1	A~1
F	B^3	A^^3	
G	A^^^	A~3	

$\wedge <n>$  n'th parent  
 $\sim <n>$  n'th ancestor

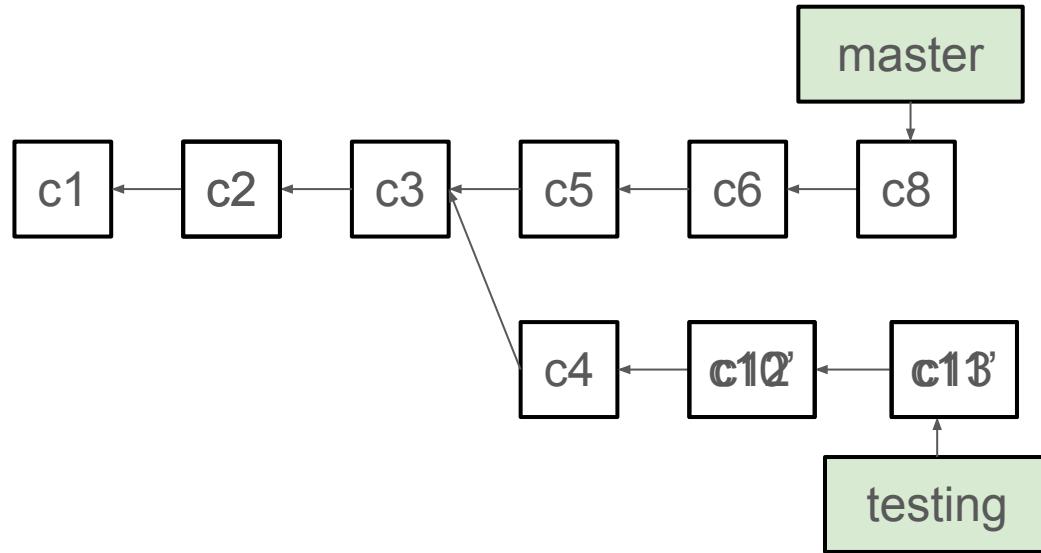


# rebase



```
git rebase --onto testing~4 testing~2 testing
```

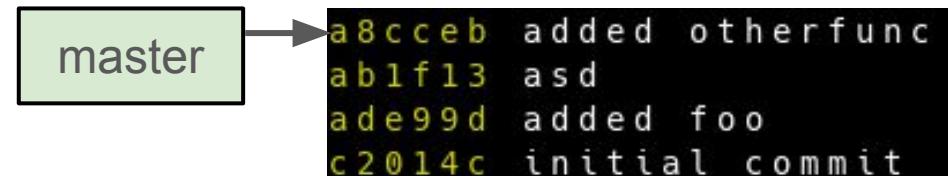
# rebase



```
git rebase --onto testing~4 testing~2 testing
```

# rebase interactive

git rebase -i master~3



```
.g/r/git-rebase-todo                                buffers
1 pick 1efb7f6 added foo
2 reword 5b3571c asd
3 pick ef48348 added otherfunc
4
5 # Rebase 4b1280e..ef48348 onto 4b1280e (3 command(s))
6 #
7 # Commands:
8 # p, pick = use commit
9 # r, reword = use commit, but edit the commit message
10 # e, edit = use commit, but stop for amending
11 # s, squash = use commit, but meld into previous commit
12 # f, fixup = like "squash", but discard this commit's log message
13 # x, exec = run command (the rest of the line) using shell
14 # d, drop = remove commit
15 #
```

NORMAL > </rebase-merge/git-rebase-todo gitrebase << 4% h 1: 1

# rebase

git rebase add

git rebase --continue

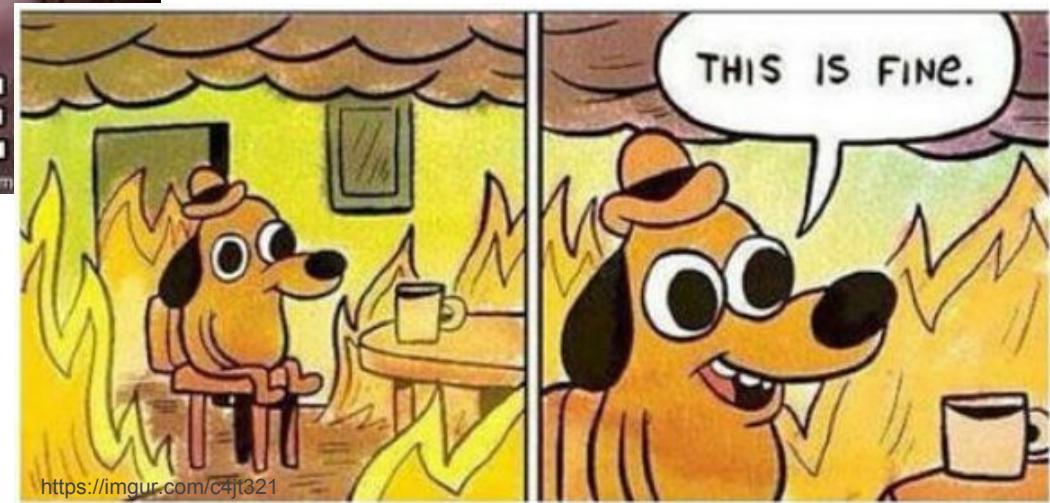
git rebase --abort

# PUSH REJECTED, REBASE OR MERGE



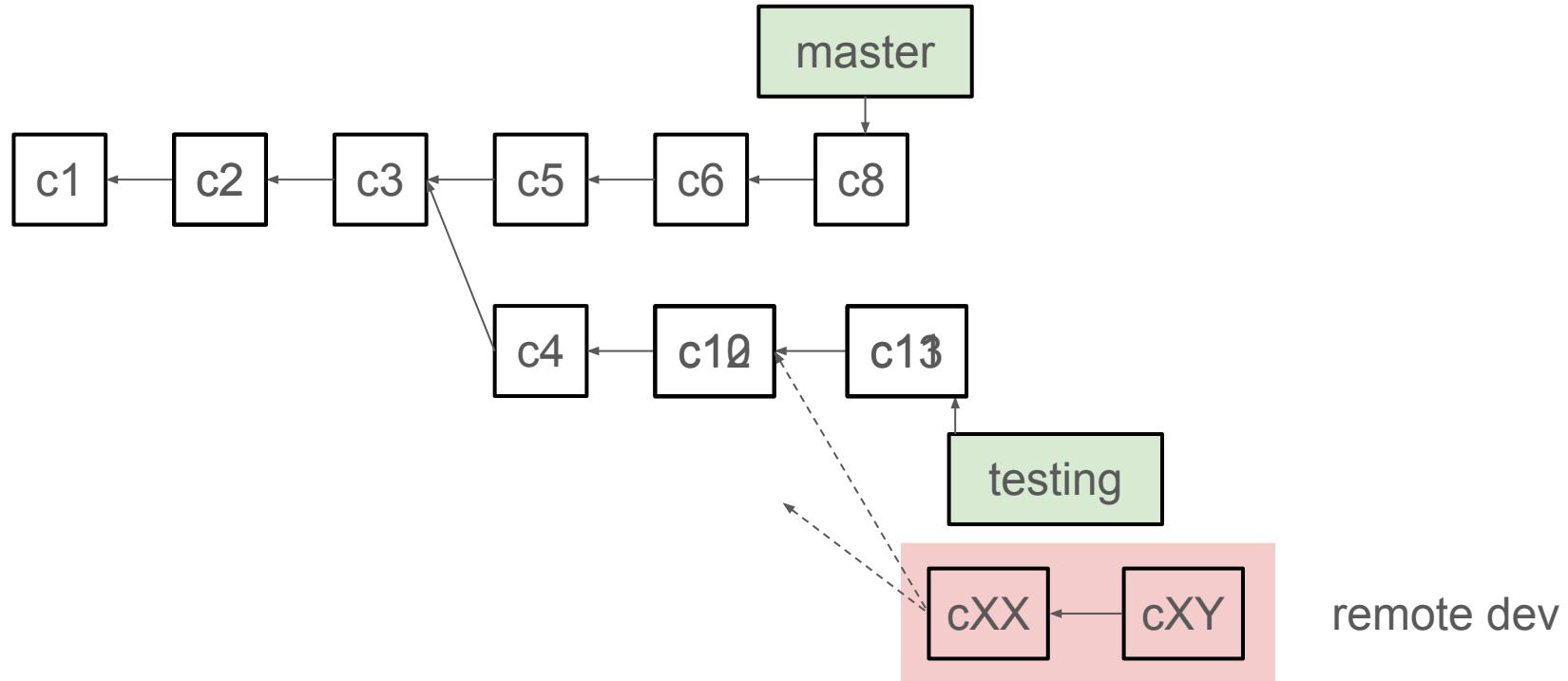
## GIT PUSH --FORCE

<https://imgur.com/XFQLB>



<https://imgur.com/c4jt321>

# rebase problem



`git config pull.rebase true`

A painting of an old man with a long white beard and hair, holding a sword and a staff, looking surprised.

**YOU SHALL NOT**

**REBASE PUSHED COMMITS**

# git reflog

logs the states where branches/HEAD was before a change occurred

```
f0c4558 HEAD@{0}: reset: moving to HEAD~  
c38d994 HEAD@{1}: checkout: moving from foo to master  
aea74ad HEAD@{2}: checkout: moving from master to foo
```

git reset --hard c38d994

repo state before “reset --hard HEAD~”

```
45c38e7 refs/heads/pp@{0}: commit: function  
d47bdcd refs/heads/pp@{1}: commit: fxxxx  
02b3d9c refs/stash@{0}: WIP on master: f0c4558 foo bar  
09046c5 refs/stash@{1}: WIP on master: f0c4558 foo bar  
f0c4558 refs/heads/master@{0}: reset: moving to HEAD~  
c38d994 refs/heads/master@{1}: reset: moving to c38d994
```

# tags (git tag)

lightweight tag: git tag [new tag name]

annotated tag: git tag -a [tag] -m [message]

+ sign tag with -s

default email key

Conf: user.signingKey = [keyid]

git push [remote] [tag-name]

git push [remote] --tags

# github - GPG support

## GPG keys

New GPG key

This is a list of GPG keys associated with your account. Remove any keys that you do not recognize.

Email addresses: sattlerf@fim.uni-passau.de, stwac@web.de, vuld3r@gmail.com

 Key ID: 19C5BC55CADE871A Delete

Commits on Apr 16, 2016

 added wellsokai colorscheme  
vulder committed a minute ago Verified 20b0c09 69 diff icon

 added plumblum docs to setup help  
vulder committed 2 minutes ago 69 diff icon

Commits on Apr 8, 2016

 removed old functions  
vulder committed 8 days ago a6 diff icon

 This commit was signed with a **verified signature**.

 **vulder**  
Florian Sattler

GPG key ID: 19C5BC55CADE871A  
[Learn about signing commits](#)

# Comparing changes

Merged lins05 merged 2 commits into haiwen:master from unknown repository on May 6, 2015

Choose two branches to see what's changed or to start a new comparison

base fork: [llvm-mirror/llvm](#) ▾ base: [release\\_3](#)

**X** Can't automatically merge. Don't worry, you can still review the changes.

[Create pull request](#) Discuss and review the changes

Commits 3,739 Files changed 5,044

This comparison shows the changes between the [release\\_3](#) branch and the [haiwen:master](#) branch.

Commits on Apr 04, 2016

- rotateright fix document [ThinLTO] Add a new pass to thin out LLVM code.
- Teresa Johnson [ThinLTO] Add a new pass to thin out LLVM code.
- MatzeB ARM, AArch64 [PGO] Avoid unnecessary code generation.
- Betul Buyukkurt Revert r2634
- chandlerc

vulder commented on May 5, 2015

Closes #545.

- fixed applet jumping back to old location after tag switch ... Closes #545.
- fixed spaces

Chilledheart and 1 other commented on an outdated diff on May 6, 2015

Show 2 comments

Chilledheart commented on May 6, 2015

LGTM

lins05 merged commit [095d236](#) into [haiwen:master](#) on May 6, 2015

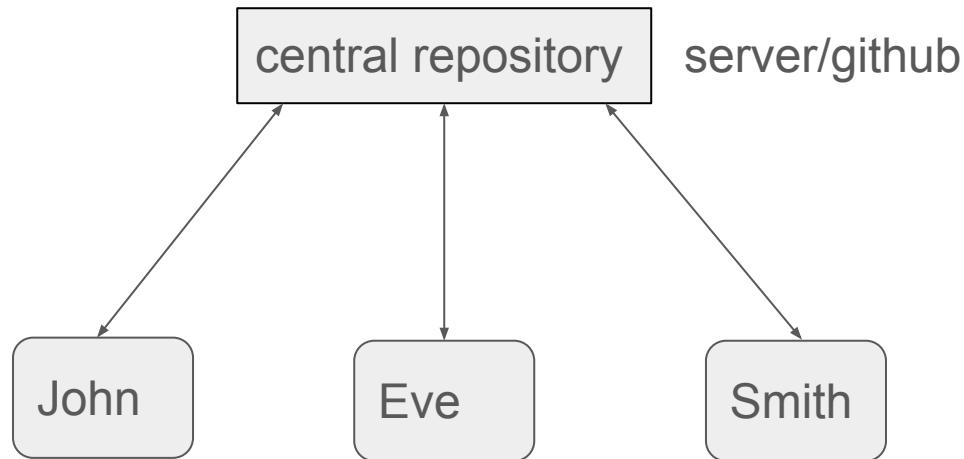
Hide details

1 check passed

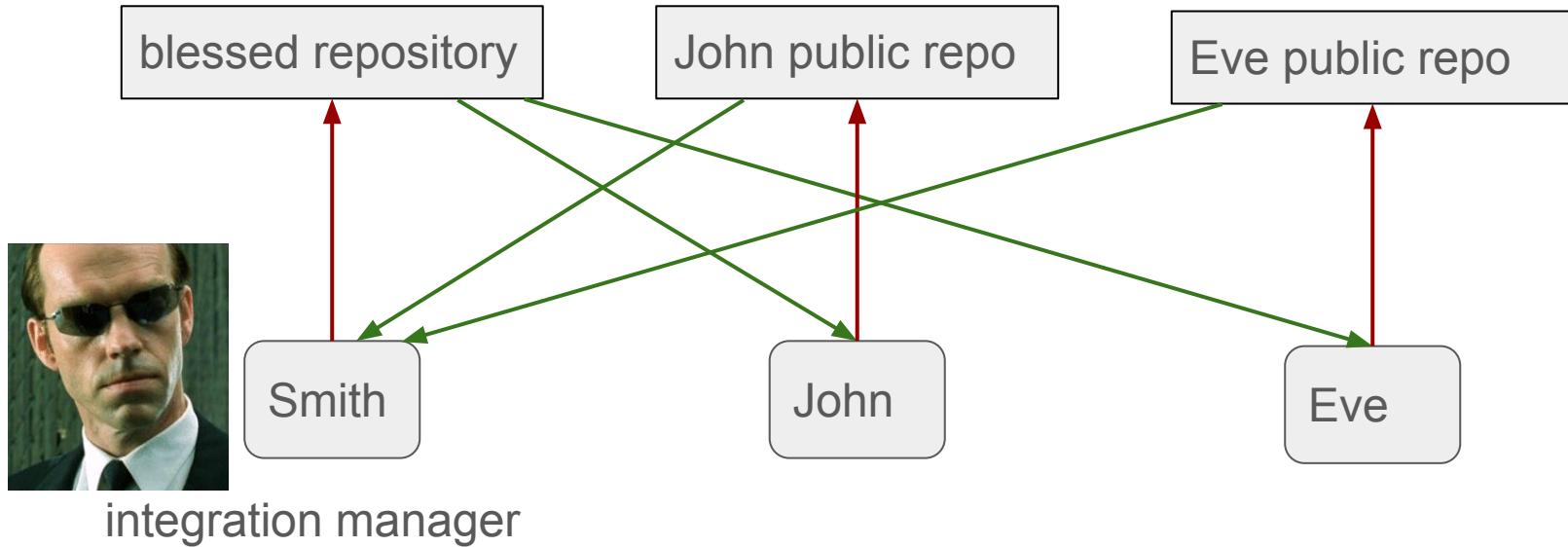
continuous-integration/travis-ci/pr The Travis CI build passed

Details

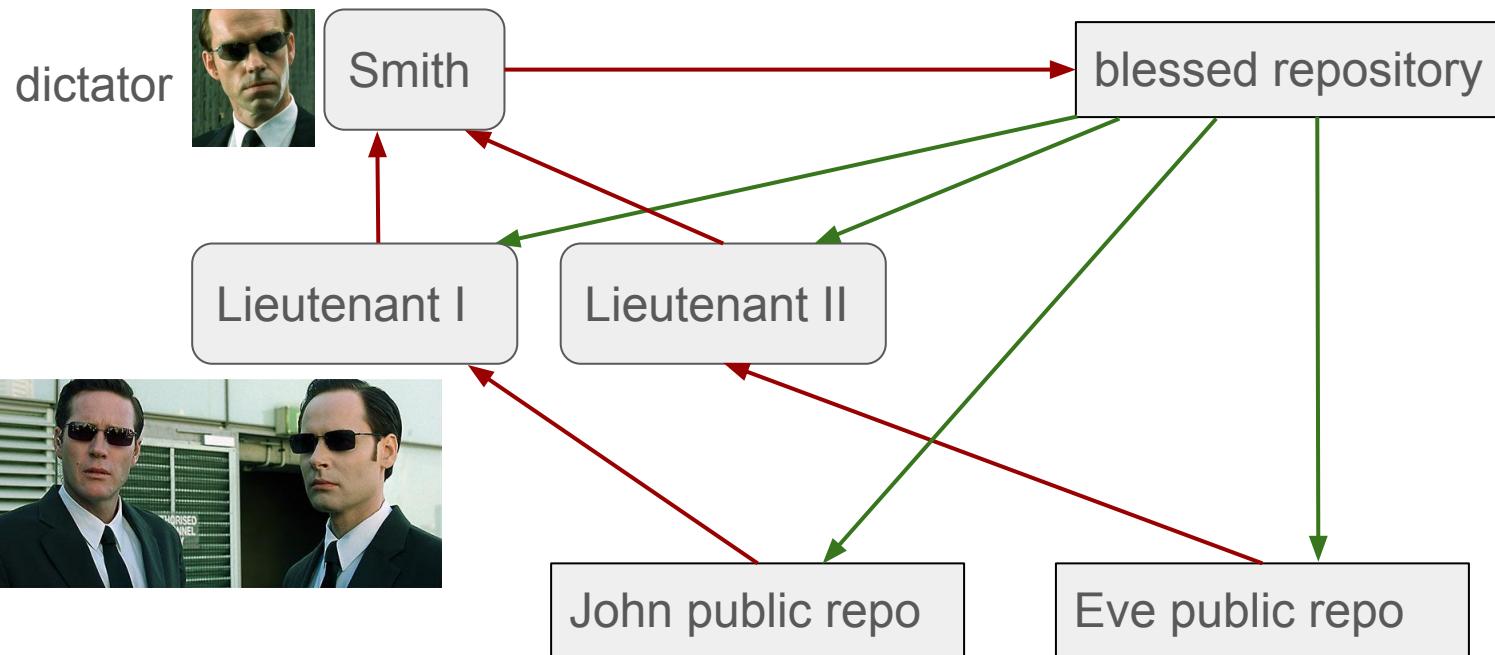
# centralized workflow



# integration-manager workflow

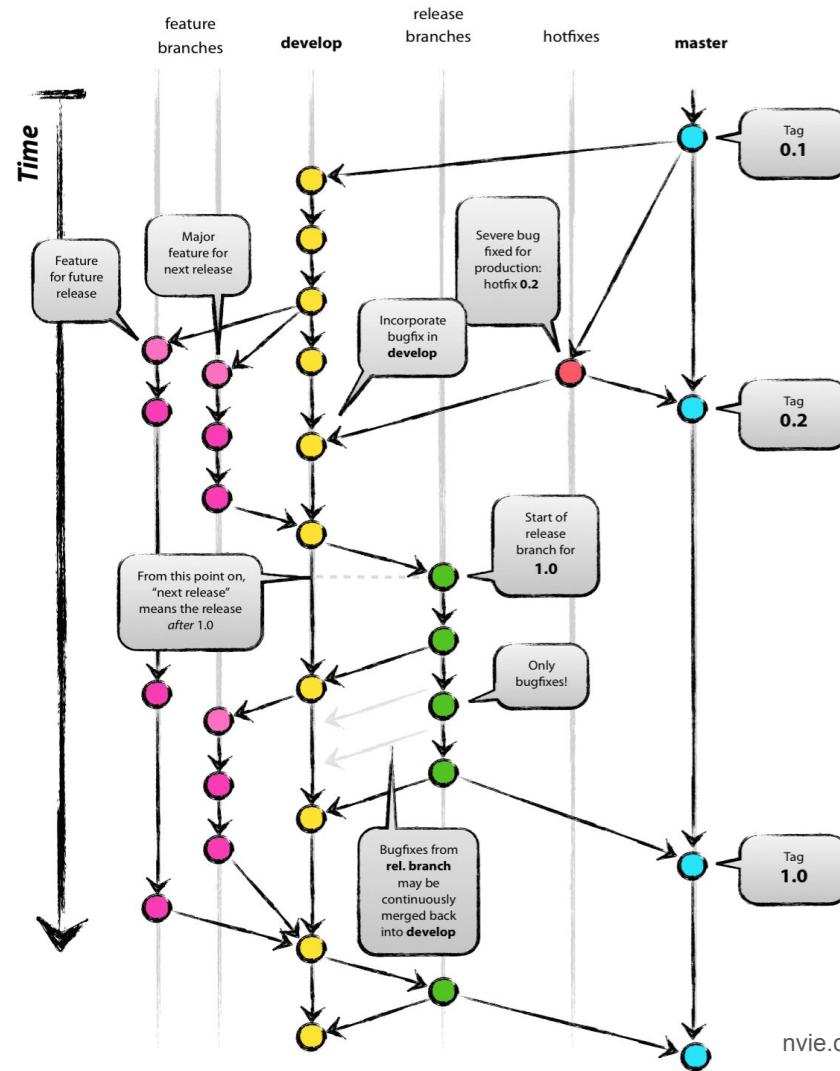


# dictator and lieutenants workflow



# git flow (<https://github.com/nvie/gitflow>)

- master
- develop
- feature
- release
- hotfix

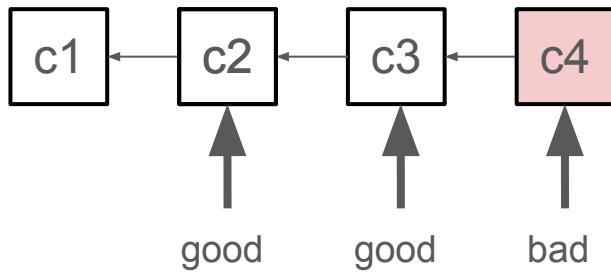


# git stash stash@{0}

- list | list all stashed states
- show <stash> | show state of stash
- pop/apply | {remove} state and apply it to workdir
- branch <stash> | create branch were shash was recorded + apply
- drop <stash> | drop state from stash
  
- -u | include untracked files
- -p | patch

git stash show -p stash@{0} | git apply -R

# git bisect



# git bisect

- start | start git bisect
- good | mark commit as good
- bad | mark commit as bad
- skip | skip commit
- reset | end git bisect
- visualize | show remaining commits
- log | show bisect log
- replay (log -> reset -> replay) | replay bisect log
- run {script} | run script to check if commit is good/bad

# git blame {file}

```
2015-06-19 23:28 Sanjoy Das lib/Analysis/IPA/CallGraph.cpp 152f3b5 if (Function *LF =
2015-06-19 23:28 Sanjoy Das lib/Analysis/IPA/CallGraph.cpp 152f3b5 if (Function *RF =
2015-06-19 23:28 Sanjoy Das lib/Analysis/IPA/CallGraph.cpp 152f3b5 return LF->getN
2015-06-19 23:28 Sanjoy Das lib/Analysis/IPA/CallGraph.cpp 152f3b5 lib/Analysis/IPA/CallGraph.cpp 152f3b5 return RHS->getFunc
2015-06-19 23:28 Sanjoy Das lib/Analysis/IPA/CallGraph.cpp 152f3b5 lib/Analysis/IPA/CallGraph.cpp 152f3b5 });
2015-06-19 23:28 Sanjoy Das lib/Analysis/IPA/CallGraph.cpp 152f3b5 lib/Analysis/IPA/CallGraph.cpp 152f3b5 for (CallGraphNode *C
2015-06-19 23:28 Sanjoy Das lib/Analysis/IPA/CallGraph.cpp 152f3b5 lib/Analysis/IPA/CallGraph.cpp 152f3b5 CN->print(OS);
2004-08-08 03:27 Chris Lattner lib/Analysis/IPA/CallGraph.cpp af8a424 }
2013-11-26 04:19 Chandler Carruth lib/Analysis/IPA/CallGraph.cpp 54fec07
2015-11-23 02:58 Davide Italiano lib/Analysis/IPA/CallGraph.cpp a7e61b0 LLVM_DUMP_METHOD
2013-11-26 04:19 Chandler Carruth lib/Analysis/IPA/CallGraph.cpp 54fec07 void CallGraph::dump()
2004-08-08 03:27 Chris Lattner lib/Analysis/IPA/CallGraph.cpp af8a424
2002-07-10 04:43 Chris Lattner lib/Analysis/IPA/CallGraph.cpp d99d4d7 // removeFunctionFromMo
2002-07-10 04:43 Chris Lattner lib/Analysis/IPA/CallGraph.cpp d99d4d7 // it. Because this re
2002-07-10 04:43 Chris Lattner lib/Analysis/IPA/CallGraph.cpp d99d4d7 // is destroyed. This
2002-07-10 04:43 Chris Lattner lib/Analysis/IPA/CallGraph.cpp d99d4d7 // functions (ie, there
2001-11-20 10:51 Chris Lattner lib/Analysis/IPA/CallGraph.cpp 25e9cad // is to dropAllReferen
2001-11-20 10:51 Chris Lattner lib/Analysis/IPA/CallGraph.cpp 25e9cad //
2002-07-10 04:43 Chris Lattner lib/Analysis/IPA/CallGraph.cpp d99d4d7 Function *CallGraph::re
2009-08-31 02:24 Chris Lattner lib/Analysis/IPA/CallGraph.cpp 2adb830 assert(CGN->empty() &
2002-07-10 04:43 Chris Lattner lib/Analysis/IPA/CallGraph.cpp d99d4d7 "graph if it r
2003-08-31 20:36 Chris Lattner lib/Analysis/IPA/CallGraph.cpp 5714c97 Function *F = CGN->ge
2003-08-31 20:36 Chris Lattner lib/Analysis/IPA/CallGraph.cpp 5714c97 FunctionMap.erase(F);
2001-11-26 10:51 Chris Lattner lib/Analysis/IPA/CallGraph.cpp 25e9cad
2013-11-26 04:19 Chandler Carruth lib/Analysis/IPA/CallGraph.cpp 54fec07 M.getFunctionList().r
2003-08-31 20:36 Chris Lattner lib/Analysis/IPA/CallGraph.cpp 5714c97 return F;
2001-11-26 10:51 Chris Lattner lib/Analysis/IPA/CallGraph.cpp 25e9cad }
2001-11-26 10:51 Chris Lattner lib/Analysis/IPA/CallGraph.cpp 25e9cad
```

commit 54fec07ec00b4449393a66e8e2e62fd241781f80  
Author: Chandler Carruth <chandlerc@gmail.com>  
AuthorDate: Tue Nov 26 04:19:30 2013 +0000  
Commit: Chandler Carruth <chandlerc@gmail.com>  
CommitDate: Tue Nov 26 04:19:30 2013 +0000

[PM] Split the CallGraph out from the ModulePass which creates the CallGraph.

This makes the CallGraph a totally generic analysis object that is the container for the graph data structure and the primary interface for querying and manipulating it. The pass logic is separated into its own class. For compatibility reasons, the pass provides wrapper methods for most of the methods on CallGraph -- they all just forward.

This will allow the new pass manager infrastructure to provide its own analysis pass that constructs the same CallGraph object and makes it available. The idea is that in the new pass manager, the analysis pass's 'run' method returns a concrete analysis 'result'. Here, that result is a 'CallGraph'. The 'run' method will typically do only minimal work, deferring much of the work into the implementation of the result object in order to be lazy about computing things, but when (like DomTree) there is \*some\* up-front computation, the analysis does it prior to handing the result back to the querying pass.

I know some of this is fairly ugly. I'm happy to change it around if folks can suggest a cleaner interim state, but there is going to be some amount of unavoidable ugliness during the transition period. The good thing is that this is very limited and will naturally go away when the old pass infrastructure goes away. It won't hang around to bother us

tool: tig

**YOU SAID IT WASN'T YOUR  
FAULT**

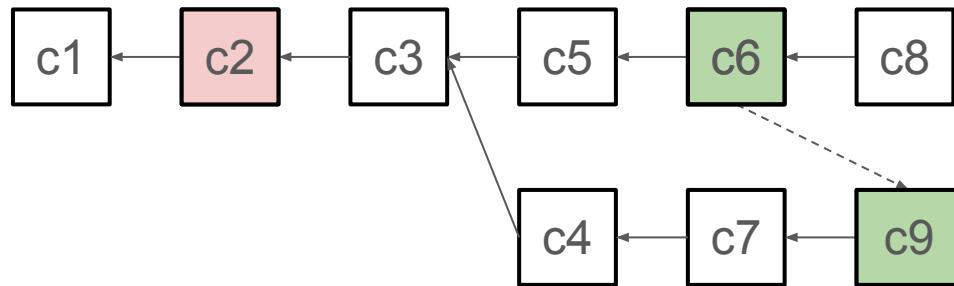
**GIT BLAME DETERMINED THAT  
WAS A LIE**

# git apply / format-patch

1. create branch
2. fix bug
3. git format-patch master | creates patch file
  - a. git format-patch master --stdout
  - b. git format-patch master -o FOLDER
4. git send-mail FOLDER/\* --to=foo@bar.org
5. git apply \*.patch
  - a. --stat | info about patch
  - b. --check | check if patches applies cleanly
6. git am --signoff < 0001-foo.patch | apply patch

# git cherry-pick

apply changes from existing commit

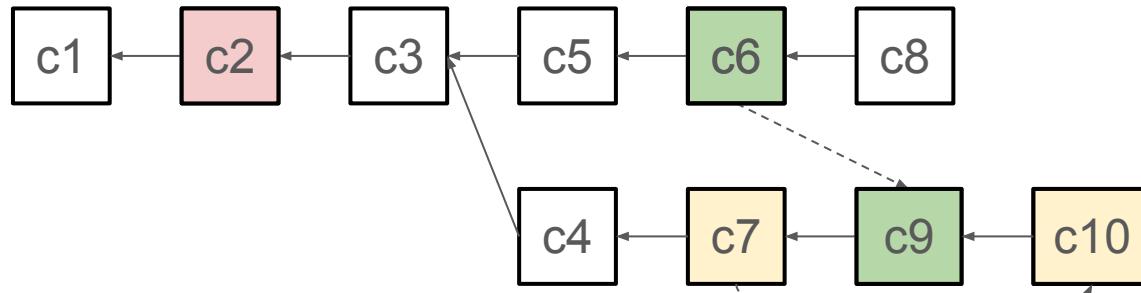


git cherry-pick c6

- -n | no commit
- -e | edit
- -x | add from line

# git revert

reverte existing commit



git revert c7

git revert -n master~5..master~2

- -n | no commit
- -e | edit

# git filter-branch

- git filter-branch --tree-filter ‘rm -rf FILE’ master
- git filter-branch --msg-filter ‘sed -e “/BADWORD/d”’
- git filter-branch --env-filter ‘

if test "\$GIT\_AUTHOR\_EMAIL" = "[bar@foo.org](mailto:bar@foo.org)"

then ... ’

old commits saved to refs/original/\*

-f | overwrite saved commits

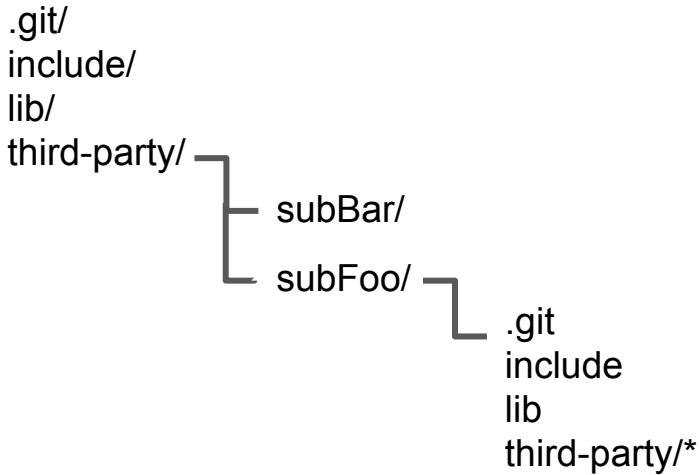
git update-ref -d refs/original/refs/heads/master

# BFG Repo-Cleaner (<https://rtyley.github.io/bfg-repo-cleaner/>)

alias java -jar bfg.jar = bfg

- bfg --delete-files id\_{rsa,dsa} repo.git | delete key files
- bfg --strip-blobs-bigger-than 50M repo.git | remove big files
  - --protect-blobs-from master, next | restrict commands
- bfg --replace-text password.txt repo.git | remove all on pw list

# git submodule



- add <repo>
  - | add new sub repo
- status
  - | status of submodule
- init/deinit
  - | initialize the submodule (register/deregister)
- update
  - | update registered submodule
- foreach <cmd>
  - --recursive
    - | exec cmd in all submodules
    - | traverse recursively into sub...submodules

# git-large file storage

- git lfs track <file type>
  - ‘\*.pdf’
  - ‘bigStuff/’
- git lfs track
- git lfs ls-files

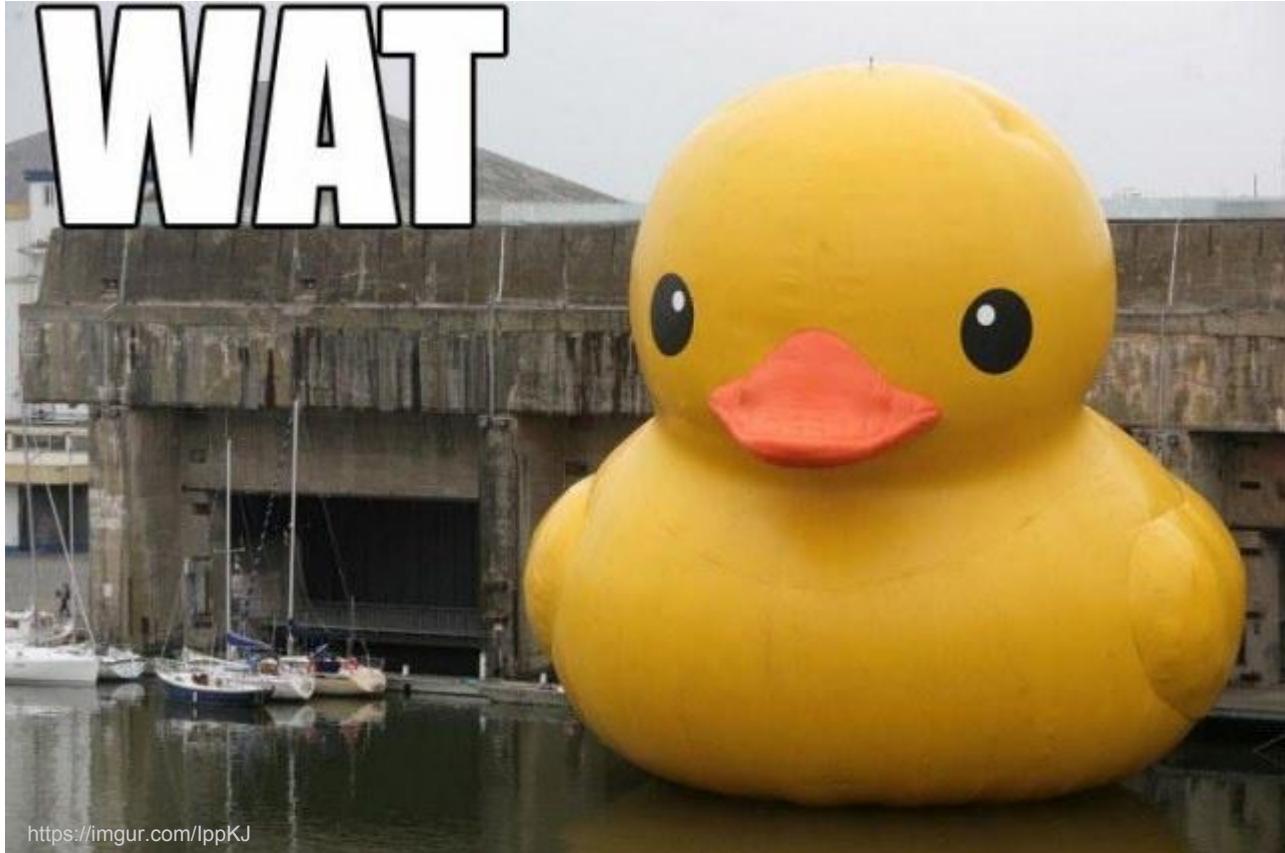
git add {file} | file replaced by pointer

# .git folder

- ❖ config | local configurations
- ❖ FETCH\_HEAD | head updated by last fetch
- ❖ HEAD | current ref
- ❖ index | staging area, with meta info
- ❖ hooks | hooks
  - pre-commit
  - commit-msg
- ❖ logs
- ❖ objects | location to store all blobs
- ❖ refs | all refs of the repo
  - heads
  - remotes
  - stash
  - tags

# digging deeper .git/objects/

- ❖ 02
- ❖ 9a
- ❖ d4
- ❖ f7
- ❖ ec



❖ ec

➤ 8723a2ff88bdabc8312c2250444fd5afc2e569

ec8723a2ff88bdabc8312c2250444fd5afc2e569

git cat-file -p ec8723a2ff88bdabc8312c2250444fd5afc2e569

```
$ git cat-file -p ec8723a2ff88bdabc8312c2250444fd5afc2e569
tree a91db712b2ea26b56b4ae9eecc26727f85c6098c
parent 9a514740e112067f96b73cd83e7ccba5d0bb9254
author Florian Sattler <vuld3r@gmail.com> 1460968371 +0200
committer Florian Sattler <vuld3r@gmail.com> 1460968371 +0200

added bar
```

git gc

| clean and optimize local repo

❖ info

❖ pack

➤ pack-6d505071a5d9cfe8cae32a8b90057c16c4a378ef.idx

| offsets

➤ pack-6d505071a5d9cfe8cae32a8b90057c16c4a378ef.pack

| objects

# hooks (.git/hooks)

- pre-commit
- commit-msg
- pre-push
- pre-receive/up

```
h/pre-push.sample
1 #!/bin/sh
2 remote="$1"
3 url="$2"
4
5 z40=00000000000000000000000000000000
6
7 IFS=' '
8 while read local_ref local_sha remote_ref remote_sha
9 do
10     if [ "$local_sha" = $z40 ]
11     then
12         # Handle delete
13     :
14     else
15         if [ "$remote_sha" = $z40 ]
16         then
17             # New branch, examine all commits
18             range="$local_sha"
19         else
20             # Update to existing branch, examine new commits
21             range="$remote_sha..$local_sha"
22         fi
23     fi
24
25     # Check for WIP commit
26     commit=`git rev-list -n 1 --grep '^WIP' "$range"`
27     if [ -n "$commit" ]
28     then
29         echo "Found WIP commit in $local_ref, not pushing"
30         exit 1
31     fi
32
33     done
34
35     exit 0
```

```
h/commit-msg
1 #!/usr/bin/env python
2 import sys, os
3
4 print(sys.argv[1])
5 with open(sys.argv[1]):
6     for line in f.read():
7         print(line)
8         if "foo" in l:
9             f.write("bar")
10            f.close()
11            sys.exit(0)
12
13
14
```

NORMAL > +0 ~0 -0 ↵ master > hooks/pre-push.sample sh < utf-8[unix] < 40% ↵ 22: 1

NORMAL > </commit-msg

# git hosting

provided:

- [github.com](https://github.com)
- [bitbucket.org](https://bitbucket.org)

self hosted:

- [gogs.io](https://gogs.io)
- [gitlab.com](https://gitlab.com)
- [gitblit.com](https://gitblit.com)
- [phabricator.org](https://phabricator.org)



vulder created this revision.

Dec 4 2015, 6:16 PM

vulder added a reviewer: simbuerg.

vulder added a subscriber: vulder.



simbuerg awarded a token.

Dec 4 2015, 6:52 PM



simbuerg accepted this revision.

Dec 4 2015, 6:58 PM

LGTM.

[View Options ▾](#)

pprof/projects/gentoo/gentoo.py

45

Long line (ursprgl.) ? Das sieht komisch aus. Aber egal, pylint wirds schon wissen

the portage tree.

oup:



This revision is now accepted and ready to land.

Dec 4 2015, 6:58 PM



Closed by commit rPPROF3c9442840b16: added class documentation (authored by vulder). · Explain Why

Dec 4 2015, 7:00 PM

Show All 12 Lines

25

try:

```
24     src_uri = (curl[latest_txt] | tail["-n", "+3"]  
25             | cut["-f1", "-d \" "]).strip()  
26 except ProcessExecutionError as proc_ex:  
27     src_uri = "NOT-FOUND"  
28     error("Could not determine latest stage3 src uri: {0}",
```

26

```
src_uri = (curl[latest_txt] | tail["-n", "+3"]  
| cut["-f1", "-d \" "]).strip()
```

27

```
except ProcessExecutionError as proc_ex:  
src_uri = "NOT-FOUND"
```

28

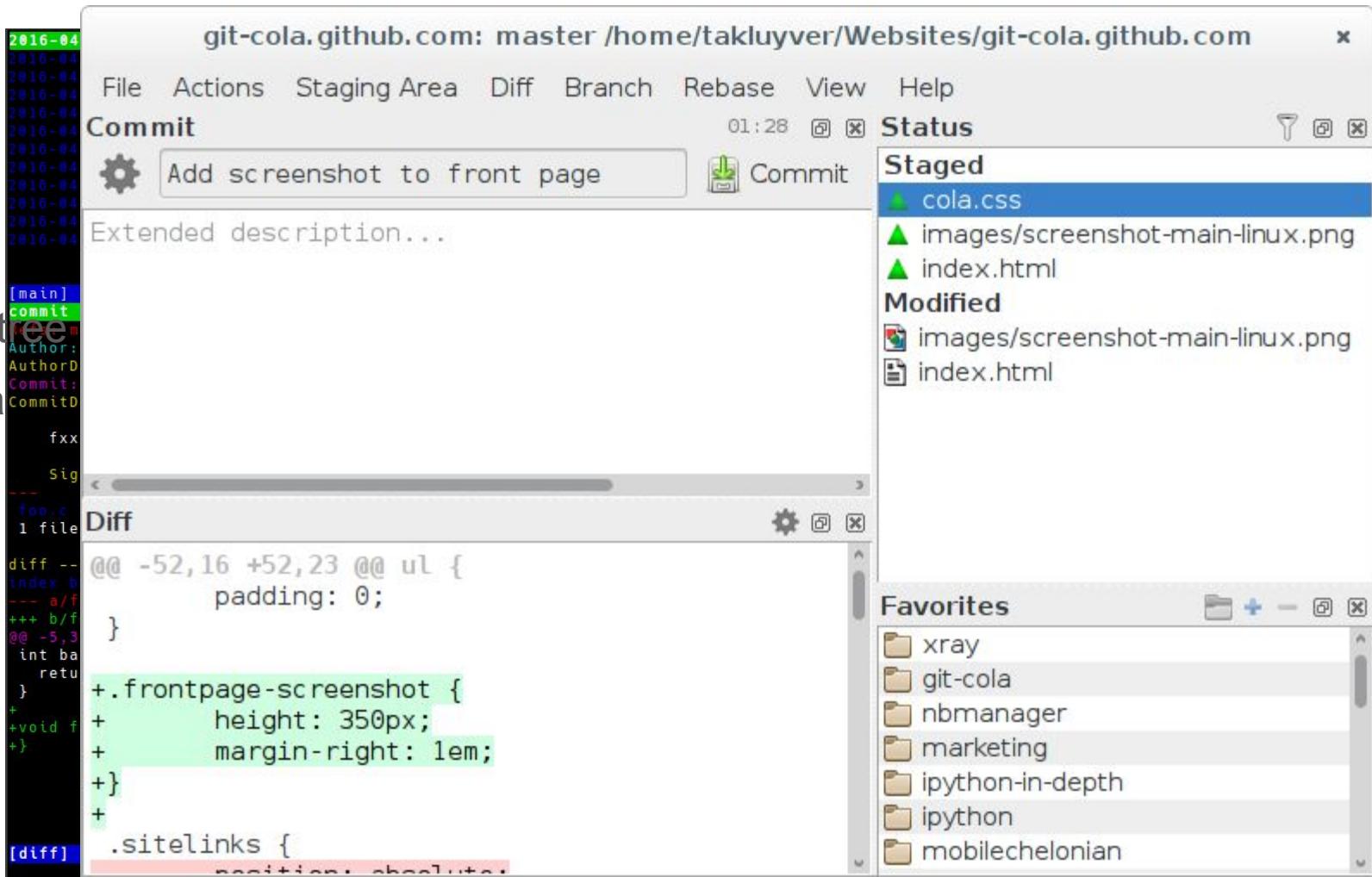
```
error("Could not determine latest stage3 src uri: {0}",
```

29

```
30 )
```

# tooling

- gitk
- tig
- sourcetree
- git-cola



# tooling

	gitattributes	
● gitk	.git/info/attributes	path/file spec settings
● tig	*.docx diff=word	word filter
● sourcetree		
● git-cola	1. #!/bin/bash 2. docx2txt.pl \$1 -	script to call docx converter
● <u>docx to text</u>	git config diff.word.textconv docx2txt	

## infos

@ <https://git-scm.com/book/uz/v2/Customizing-Git-Git-Attributes>

@ <http://docx2txt.sourceforge.net/>

# other stuff

- git clean
- git grep
- read-tree + subtree
- git replace
- git fsck
- git bundle
- git log -L
- git describe
- git archive
- git rerere

...

**WOW, SUCH AUDIENCE**



**MUCH QUESTIONS, VERY RELEVANT**



**GIT'EM ALL**